

CAMERON SMITH

2D ANIMATION / COMPOSITING / MOTION GFX / GRAPHIC DESIGN



soulcreationsxii@gmail.com | Soultwelve.com | [Demo Reel](#)

EXPERIENCE

CEIGON | CONTRACT | Motion Graphics

- Designed animated motion graphics with vectors using Adobe After Effects, Adobe Photoshop, and Adobe Illustrator

ROOFSERV | CONTRACT | Video Editing

- Created many animated motion media introductions and advertisement videos using Adobe Photoshop and After Effects
- Collaborated with the marketing team to develop visual concepts for campaigns and branding

Greater Change Therapy | CONTRACT | Motion Graphics

- Conceptualize and produce animated logo bumpers for advertisements via Adobe After Effects

Henge Co | CONTRACT | Video/Motion Graphics

- Edit marketing show reel video with Motion Graphics and animation via Adobe After Effects

TWIN EMBERS | CO-FOUNDER & LEAD DESIGNER

- Developed logos and designs for Twin Embers Merchandise
- Storyboard, film, and edit promotional ads
- Curate and host networking events for creative artists of all art-forms

THE MOVEMENT LLC | FREELANCE | Video Editing & Videography

- Record, produce, direct, and edit music videos for artists
- Conceptualize special effects, motion graphics, and animation for post-production of music videos via Adobe After Effects
- Construct animated logo bumpers for multimedia purposes via Adobe After Effects

SKILLS & PROGRAMS

- Character Creation & Animation - **Toon Boom Harmony & Storyboard**
- 2D Character Animation & Rigging - **Toon Boom Harmony & Storyboard**
- Multi-Media Content Production - **Adobe Photoshop & Illustrator**
- 3D Character Animation - **Maya & Blender**
- Storyboarding & Screenwriting - **Toon Boom Storyboard**
- Logo & Vector Creation - **Adobe Photoshop & Illustrator**
- Compositing/Editing & Color Correction - **Adobe After Effects & Premiere Pro**
- Collaboration & Communication

EDUCATION & FILMS

SAVANNAH COLLEGE OF ART & DESIGN – (BFA IN ANIMATION)

- Academic Achievement Scholarship Recipient

"BUNNY APOCALYPSE" (2D ANIMATED FILM)

- Director, Writer, Art Director & Lead Editor/Compositor of a 10 week film (About 30 Shots)
- Lead and managed a team of Animators, providing direction and guidance to ensure the successful execution of projects

"EYE CAN'T" (2D ANIMATED FILM)

- Lead Compositor & Colorist of film (30+ Shots)
- Established visual tone through the execution of color grading
- Executed Color Contact Sheets for key story moments
- Generated custom overlays to give film texture

"COW" (2D ANIMATED FILM)

- Worked as a VFX Consultant
- Executed various VFX tests

"FLEA FINDS A FRIEND" (2D ANIMATED FILM)

- Sole Lead Compositor/Colorist (55+ Shots)
- Created storyboards for ACT 1 & 2

"DEAD TO ME" (2D ANIMATED FILM)

- Sole Lead Compositor/Colorist & Motion GFX Artist (About 40 Shots)